# CHAPTER 1

**INTRODUCTION**

* 1. OVERVIEW OF THE PROJECT

This is a project report on “ONLINE TEXTILE MANAGEMENT”. This is a web based application which helps people to find and buy latest clothes with different functionalities on internet. It is useful in the way that it makes an easier way to buy clothes online. In this application we have basically 5 modules.

The customer has to register for ordering the clothes in website . The unregistered person can’t buy the products. The registered customer can view details of clothes and he can buy the products of his choice and need. The admin module contains the access of admin on the application. The admin can change everything in the application. He has the ability to add, delete, and update any information regarding the gifts.

This project developed using PHP as front end and the Mysql as back end. This project is mainly used to purchase any type of clothes through online.

* 1. OBJECTIVES OF THE PROJECT

The main objective of the project is to create an online textile management that allows users to purchase products based on category.The Administrator will have additional functionalities when compared to the common user. Online textile management is an online web application where the customer can purchase dresses online, through a web browser. The customers can select a product; later can add to the shopping cart and finally purchase using cash on delivery. The users can login using his account details or new customers can set up an account very quickly. The clothes are divided into many categories based on subject like

* 1. APPENDIX

Chapter 1: Introduction deals with overview of the project, full process of the project, and the objectives of the project.

Chapter 2: Discusses about the existing system, their drawbacks, proposed system and feasibility study. In the existing system, the current scenarios how the activities are done manually are discussed. The drawbacks of existing system are solved by the proposed system. And also, the feasibility of the project is analyzed.

Chapter 3: Discusses about the hardware specification, software specification. The minimum hardware and software requirements are specified. Description about the front end and its advantages, back end and advantages of back end are specified.

Chapter 4: Discusses about the module description which explains the list of modules that are used. It also describes database design, input design and output design.

Chapter 5: Discusses about the system testing, unit testing, user acceptance testing, integration testing and validation testing. The project is tested under various criteria to check its robustness.

Chapter 6: Discusses about the system implementation. Coding, testing, documentation, training and support are described. Chapter 7: Discusses about the conclusion and future enhancements.